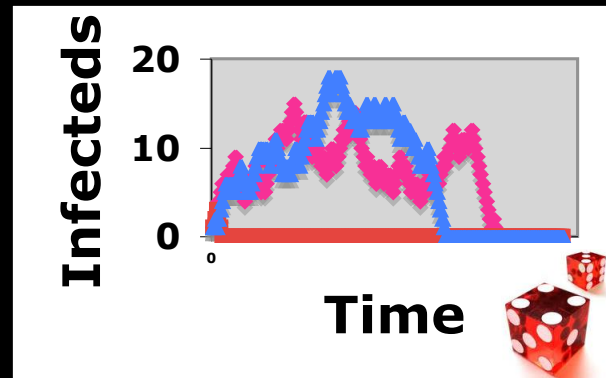
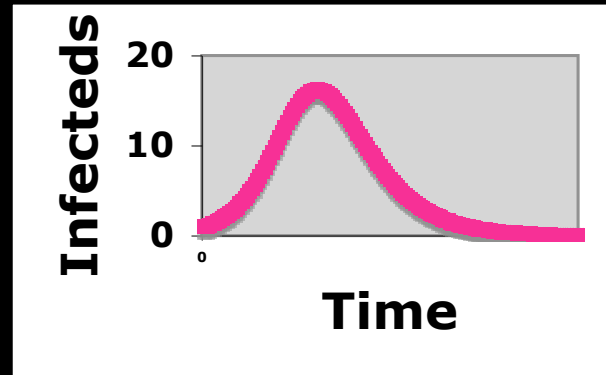


Probability and the importance of randomness

Deterministic versus stochastic

- All the models so far have been deterministic
- Deterministic models give same output for the same starting conditions
 - no element of randomness or chance
- Stochastic models include an element of chance



Interpreting rates

- Let's consider the recovery rate σ

Interpreting $\sigma=0.1$...

...if many infecteds, we are happy that 0.1 or 10% of the infected population will recover per time unit

...but, if just a few infecteds, the deterministic interpretation implies that 0.1 of an individual could recover
(a little odd!)

Interpreting rates

- Let's consider the recovery rate σ

Deterministic models do not handle dynamics at the individual level well!

Stochastic or **probabilistic** models will help us capture dynamics at the individual level

Thinking probabilistically

- From the perspective of the individual a better interpretation of $\sigma=0.1$ is

Each individual has a 10% chance
(a probability of 0.1)
of recovery in time interval of 1 **

How do we capture this?

- We can incorporate probabilities into simulations using a random number generator

Random numbers in R

Requesting 1 random number between 0 and 1

```
>
> runif(1)
[1] 0.07053163
> runif(1)
[1] 0.2868392
> runif(3)
[1] 0.4336072 0.8995862 0.1137983
> runif(3)
[1] 0.5798326 0.5079621 0.6202416
>
>
```

Requesting 3 random numbers between 0 and 1

Using random numbers

Example: prob of recovery =0.1

Using random numbers

Example: prob of recovery = 0.1

1. Pick a random number between 0 and 1



```
>  
> runif(1)
```

Using random numbers

Example: prob of recovery =0.1

1. Pick a random number between 0 and 1



```
>  
> runif(1)
```

2. If less than 0.1, the individual recovers in this time interval



```
> runif(1)  
[1] 0.070531
```

Using random numbers

Example: prob of recovery = 0.1

1. Pick a random number between 0 and 1



```
>  
> runif(1)
```

2. If less than 0.1, the individual recovers in this time interval



```
> runif(1)  
[1] 0.070531
```

3. If greater than 0.1, the individual does not recover



```
> runif(1)  
[1] 0.286839
```

Using random numbers in practice

- At each time step, could repeat procedure for each of the I infecteds
- Not the most efficient method
- Use the binomial distribution in R to do all of the I infecteds at once

Refresher on the binomial distribution

Pie example



- The probability that a pie is contaminated with a bacterium is 1 in 10
 - Prob(pie contaminated) = 0.1

Pie example



- The probability that a pie is contaminated with a bacterium is 1 in 10
 - Prob(pie contaminated) = 0.1
- What is probability that two pies selected at random are contaminated?

$$\text{Prob(both contaminated)} = (0.1)^2 = 0.1 * 0.1 = 0.01$$

Pie example



- The probability that a pie is contaminated with a bacterium is 1 in 10
 - Prob(pie contaminated) = 0.1
- What is probability that two pies selected at random are not contaminated?

$$\text{Prob(both uncontaminated)} = (1-0.1)^2 = 0.9*0.9 = 0.81$$

Combining probabilities



$$\text{Prob}(\text{neither contaminated}) = (1-0.1)^2 = 0.81$$

$$\text{Prob}(\text{both contaminated}) = (0.1)^2 = 0.01$$

$$\text{Sum of probabilities} \quad 0.82$$

Combining probabilities



$$\text{Prob}(\text{neither contaminated}) = (1-0.1)^2 = 0.81$$

$$\text{Prob}(\text{one contaminated}) = (1-0.1)*0.1+0.1*(1-0.1) = 0.18$$

$$\text{Prob}(\text{both contaminated}) = (0.1)^2 = 0.01$$

$$\text{Sum of probabilities} \quad \underline{\quad} \quad 1.0$$

Combining probabilities



$$\text{Prob}(\text{neither contaminated}) = (1-0.1)^2 = 0.81$$

$$\text{Prob}(\text{one contaminated}) = 2 * (1-0.1) * 0.1 = 0.18$$

$$\text{Prob}(\text{both contaminated}) = (0.1)^2 = 0.01$$

$$\text{Sum of probabilities} = 1.0$$

Combining probabilities



2 pies
means
3 outcomes

$$\text{Prob(neither contaminated)} = (1-0.1)^2 = \mathbf{0.81}$$

$$\text{Prob(one contaminated)} = 2*(1-0.1)*0.1 = \mathbf{0.18}$$

$$\text{Prob(both contaminated)} = (0.1)^2 = \mathbf{0.01}$$

Sum of probabilities

1.0

Probability distributions

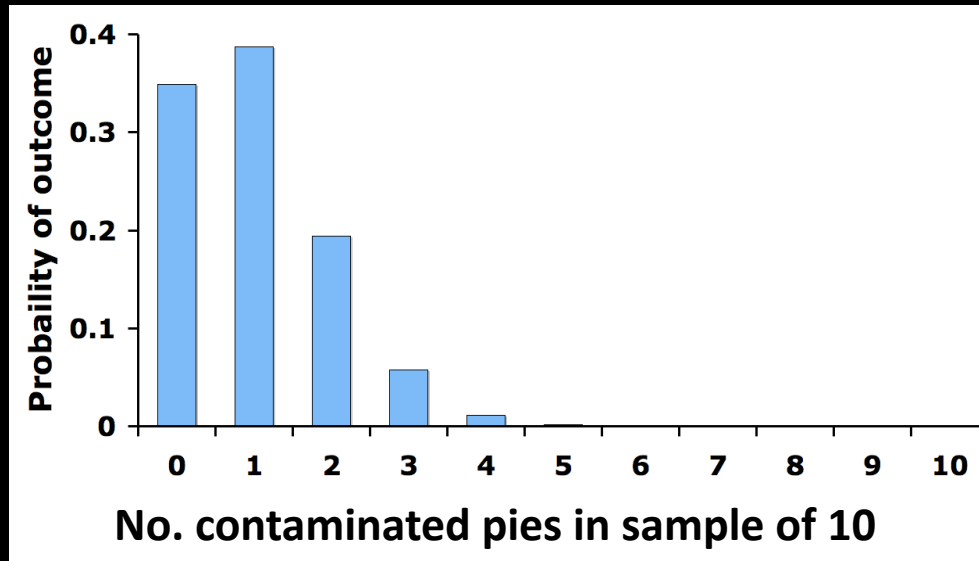


- Suppose we looked at 10 pies each with probability $p=0.1$ of being contaminated
- Now, there are 11 possible outcomes
 - $P(0 \text{ contaminated}) = (1-0.1)^{10}$
 - $P(1 \text{ contaminated}) = 10 * 0.1 * (1-0.1)^9$
 - $P(2 \text{ contaminated}) = \dots\dots$
 -
 - $P(10 \text{ contaminated}) = (0.1)^{10}$
- These probabilities form a binomial distribution

Probability distributions



- Suppose we looked at 10 pies each with probability $p=0.1$ of being contaminated
- Now, there are 11 possible outcomes



- These probabilities form a binomial distribution

The binomial distribution

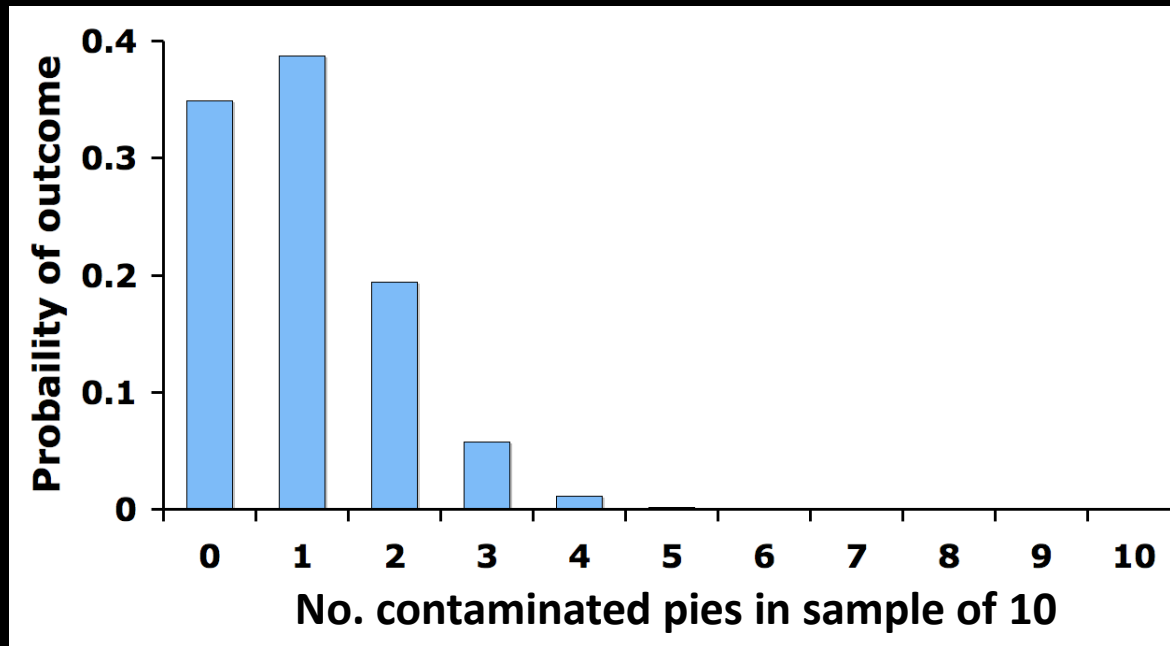


- Shape of distribution determined by the number of trials, n , and the probability of success, p
 - a classic example is tossing a coin n times, with probability of a head $p=0.5$
- For our meat pie example $n=10$ and $p=0.1$

Number of contaminated pies



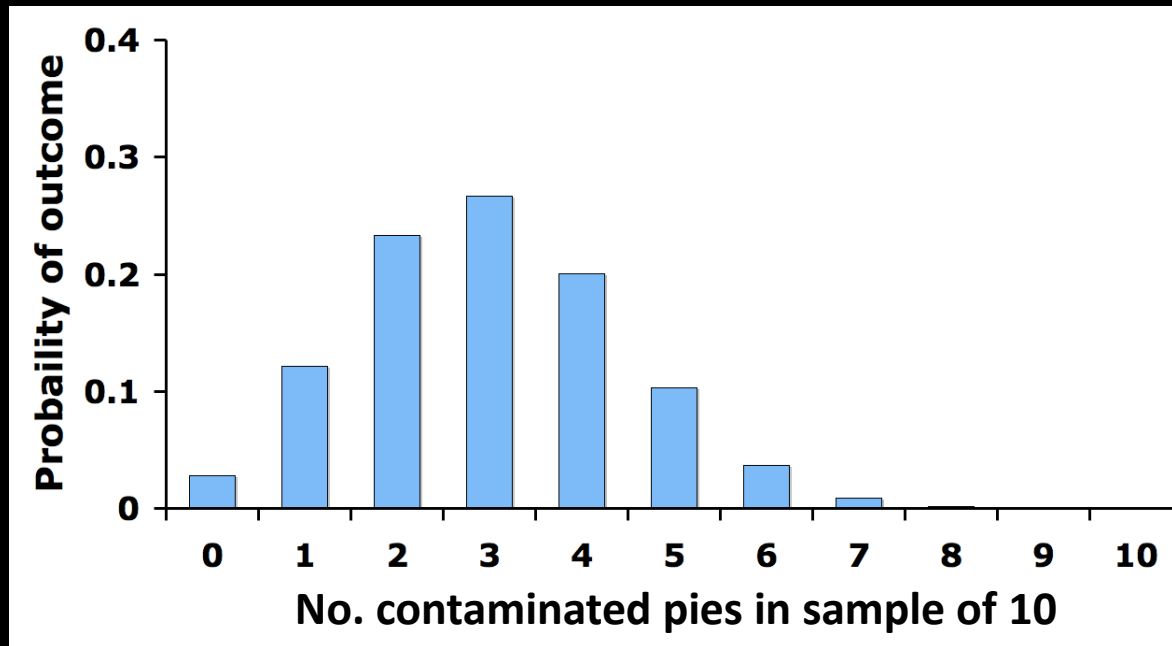
- Binomial distribution for $n=10$, $p=0.1$



Number of contaminated pies



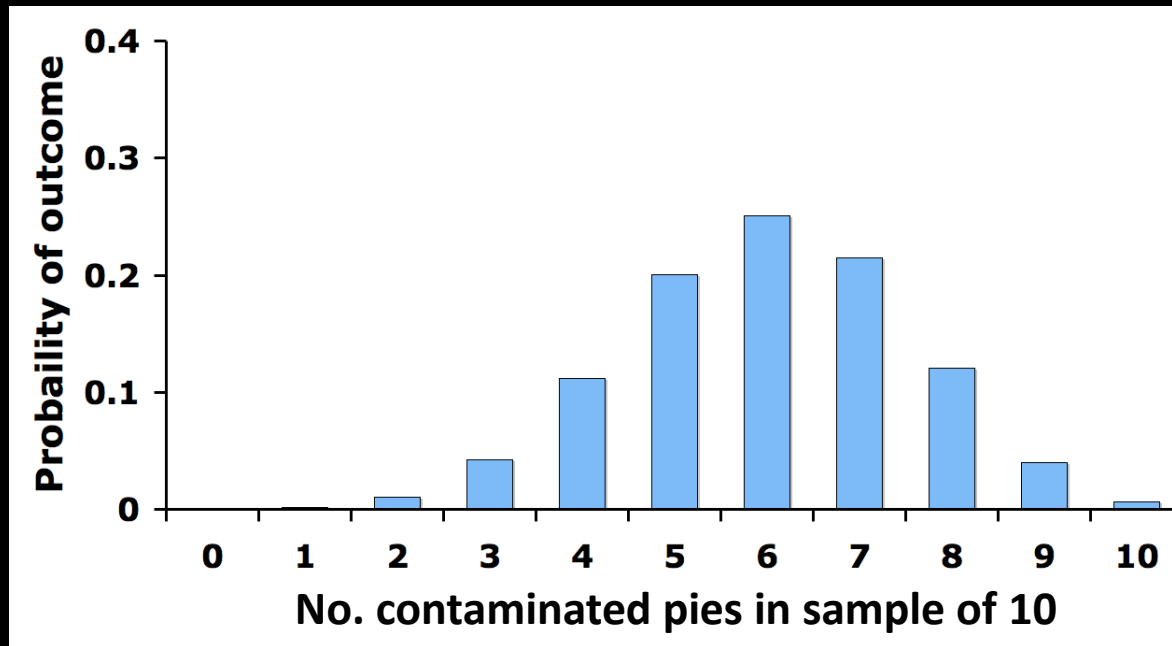
- Binomial distribution for $n=10$, $p=0.3$



Number of contaminated pies



- Binomial distribution for $n=10$, $p=0.6$

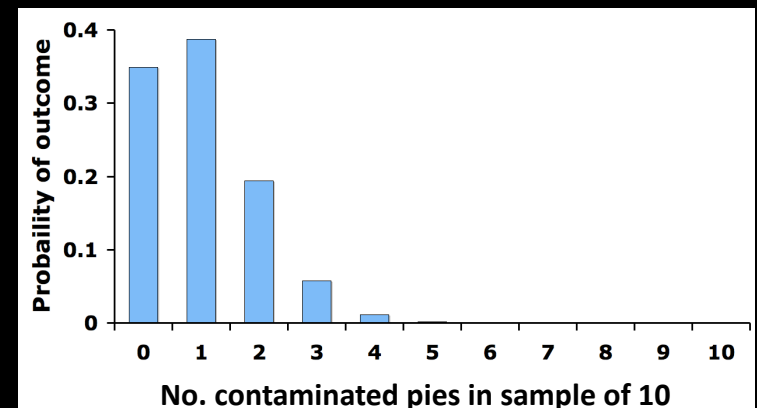


Binomial distribution summary



- Defined by Binomial(n, p)
 - n = number of trials
 - p = probability of success in each trial
- Can sample from distribution in R
 - `rbinom(1, 10, 0.1)`

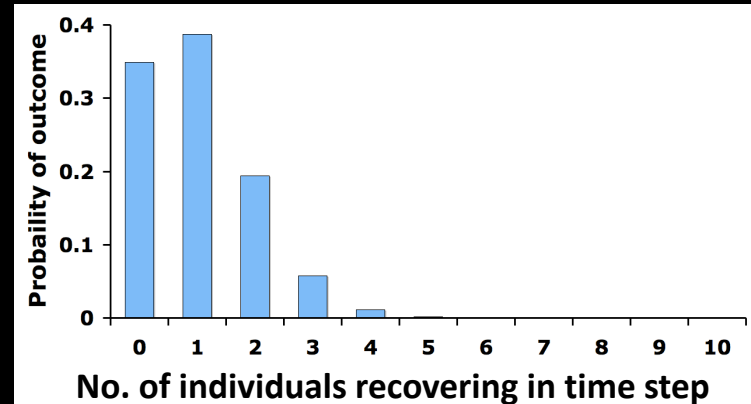
```
>  
> rbinom(1,10,0.1)  
[1] 1  
> rbinom(1,10,0.1)  
[1] 0  
> rbinom(1,10,0.1)  
[1] 2  
> rbinom(1,10,0.1)  
[1] 2  
> rbinom(1,10,0.1)  
[1] 0  
> rbinom(1,10,0.1)  
[1] 2  
> rbinom(1,10,0.1)  
[1] 2  
> rbinom(1,10,0.1)  
[1] 0
```



End of refresher

Using binomial to simulate recovery

- Binomial dist defined by
 - n = num trials
 - p = probability



- To simulate recovery
 - $n = I$ (number infecteds)
 - $p = \sigma$ (recovery probability)

```
>
> sigma <- 0.2
> I <- 12
>
> Number.recovering <- rbinom(1, I, sigma)
> Number.recovering
[1] 1
>
> Number.recovering <- rbinom(1, I, sigma)
> Number.recovering
[1] 3
> |
```

Same trick for transmission

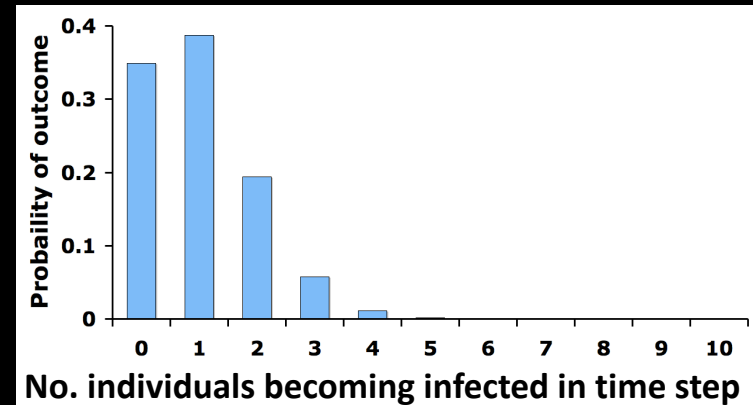
- Look at the rates
 - total rate of transmission is $\beta SI/N$
 - the rate per susceptible is $\beta I/N$

Same trick for transmission

- Look at the rates
 - total rate of transmission is $\beta SI/N$
 - the rate per susceptible is $\beta I/N$
- Interpret rate per individual as a probability $p = \beta I/N$ of infection

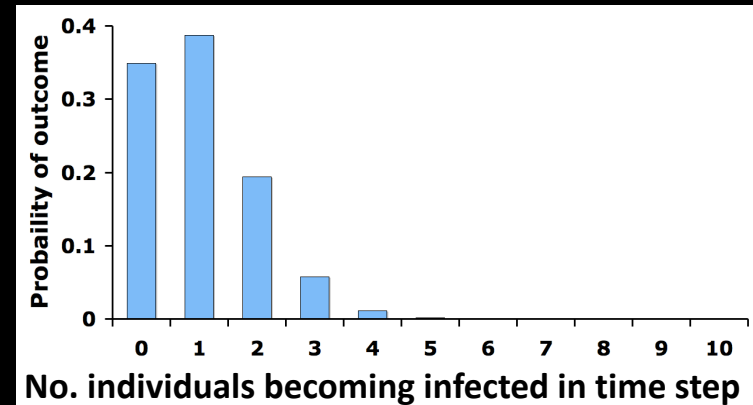
Using binomial to simulate transmission

- Defined by Binomial(n, p)
 - $n=S$ (susceptibles)
 - $p=\beta I/N$ (prob of infection)
- Can sample from distribution in R
 - `rbinom(1, S, $\beta I/N$)`



Using binomial to simulate transmission

- Defined by Binomial(n, p)
 - $n=S$ (susceptibles)
 - $p=\beta I/N$ (prob of infection)
- Can sample from distribution in R
 - `rbinom(1, S, $\beta I/N$)`



```
>
> N <- 100
> I <- 50
> S <- 4
> beta <- 0.2
>
> Number.getting.infected <- rbinom(1, S, beta*I/N)
> Number.getting.infected
[1] 0
> Number.getting.infected <- rbinom(1, S, beta*I/N)
> Number.getting.infected
[1] 0
> Number.getting.infected <- rbinom(1, S, beta*I/N)
> Number.getting.infected
[1] 1
>
```

The impact of randomness

- Variety of outputs for same starting conditions
 - in contrast to a deterministic model
- Extinction in outbreaks even if $R_0 > 1$!
- Observed stochasticity decreases when
 - population size is large
 - initial number of infecteds large